

Table S1

| Property\Panel | C | D | E | F | G | H |
|-----------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|---------------------------------|
| Viewpoint Position | -1.43003 -5.1239 -9.03735 | -1.71527 -3.58715 -29.3645 | -1.06994 -3.36938 -12.8924 | -0.977586 -2.87782 -3.5001 | -0.89275 -2.35584 -3.78223 | -1.44099 -1.1985 -7.17923 |
| Target Position | 0.603604 0.607207 0.598198 | 0.544247 0.488155 0.611714 | 0.5635 0.6585 0.6515 | 0.569 0.609 0.6035 | 0.542793 0.880631 0.978979 | 0.548549 0.90407 1.06907 |

The camera viewpoint and the camera target $[X_1]$, $[X_2]$, $[X_3]$ positions are listed for panels C, D, E, F, G and H of Figure 4 for which axes are omitted. The view angle subtended at the viewpoint is 6.60861 degrees in all cases. The “camera up vector” is (0 0 1) in all cases. See Low-Level Camera Properties entry in Matlab documentation (Matlab, the Mathworks, Natick, Massachusetts).