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# ShortTail: taming tail latency for erasure-code-based in-memory systems

**Key words:** Erasure code; In-memory system; Node fail-slow; Small write; Tail latency

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# Motivation

1. In-memory systems with erasure coding (EC) enabled are widely used to achieve high performance and data availability. The fail-slow problem causes long tail latency due to the synchronous nature of multiple EC sub-operations.
2. It is difficult to identify the fail-slow nodes which cause long tail latency.
3. It is a complex challenge to avoid accessing the fail-slow nodes.

# Main idea

1. Identifying the fail-slow nodes by tracking their performance with a lightweight request monitor.
2. Avoiding reading the fail-slow nodes by performing degraded reads selectively.
3. Avoiding writing the fail-slow nodes by performing redirected writes.
4. Reducing the write amplification of small writes with adaptive write strategy.

# Method

1. We propose ShortTail which tames tail latency for erasure-code-based in-memory systems.
2. ShortTail consists mainly of three techniques:
  - Identifying fail-slow nodes;
  - Sidestepping fail-slow nodes by avoiding reading or writing fail-slow nodes;
  - Optimizing small writes using replication selectively.

# Method (Cont'd)

Technique 1: Identifying fail-slow nodes by tracking the node performance

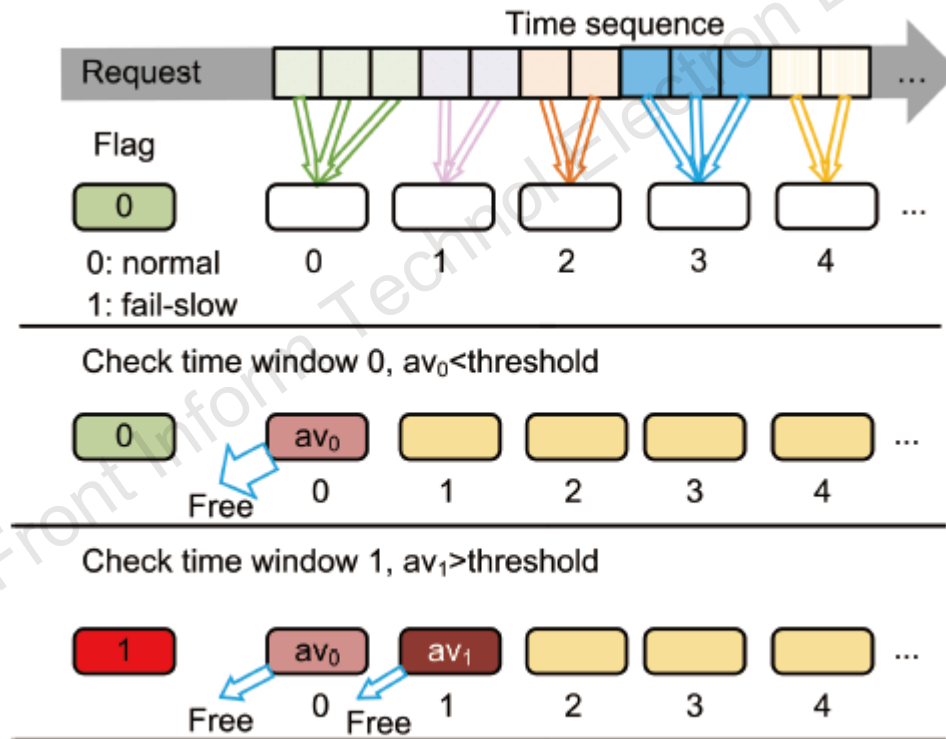


Fig. 2 Fail-slow node identification

# Method (Cont'd)

Technique 2: Sidestepping fail-slow nodes with degraded reads and redirected writes

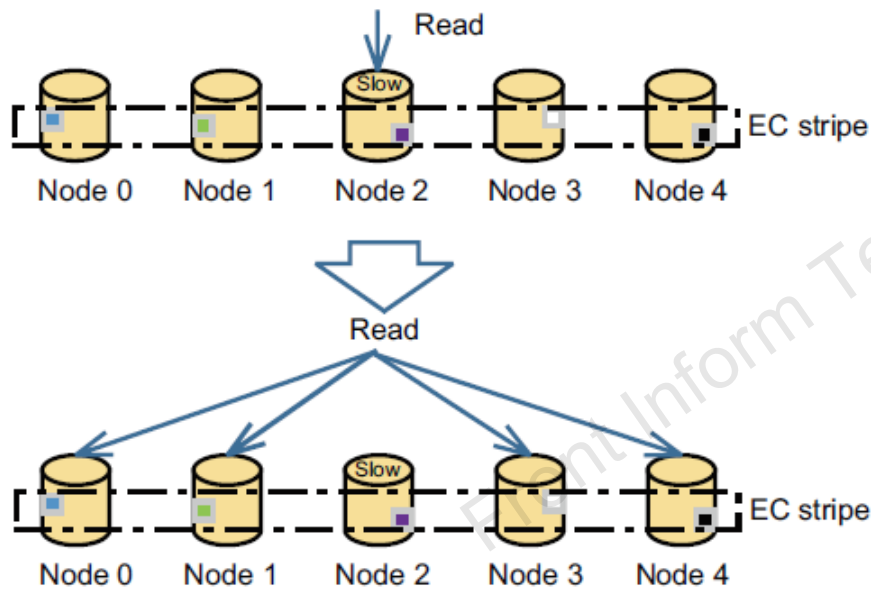


Fig. 3 Fail-slow node sidestepping for read requests

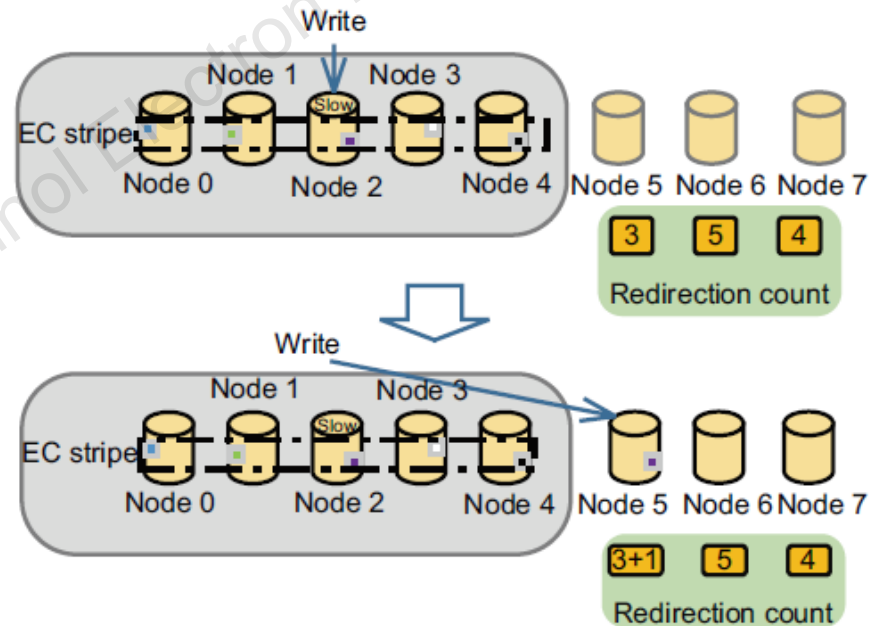


Fig. 4 Fail-slow node sidestepping for write requests

# Method (Cont'd)

Technique 3: Optimizing small writes with adaptive replication-and-striped strategies

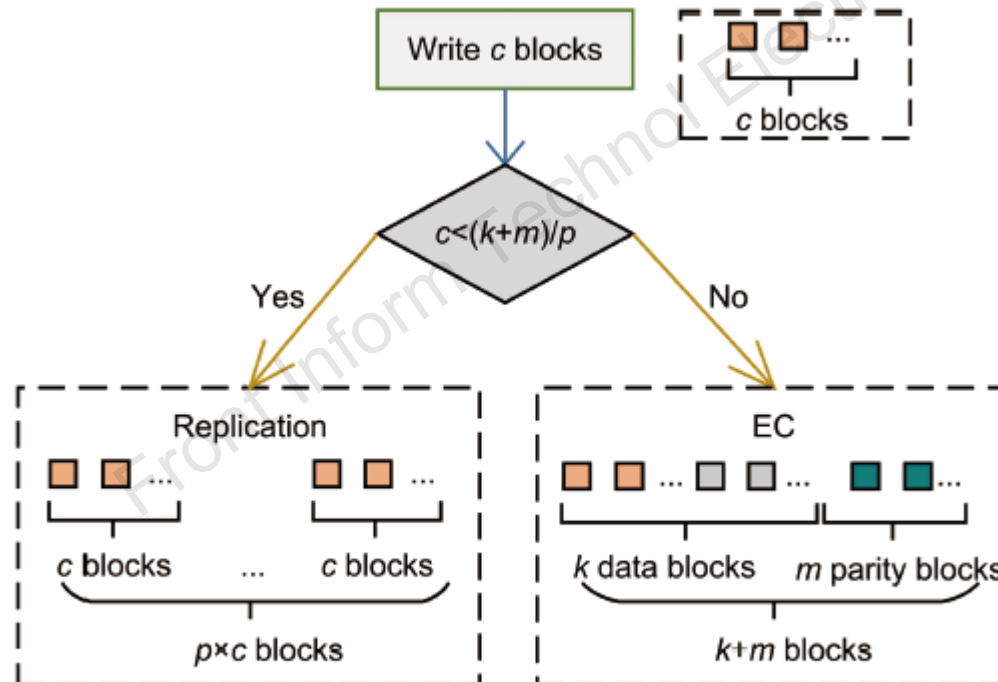


Fig. 5 Optimization for small writes

# Major results

Overall performance under different workloads: **ShortTail can reduce the P99 tail latency by up to 63.77%.**

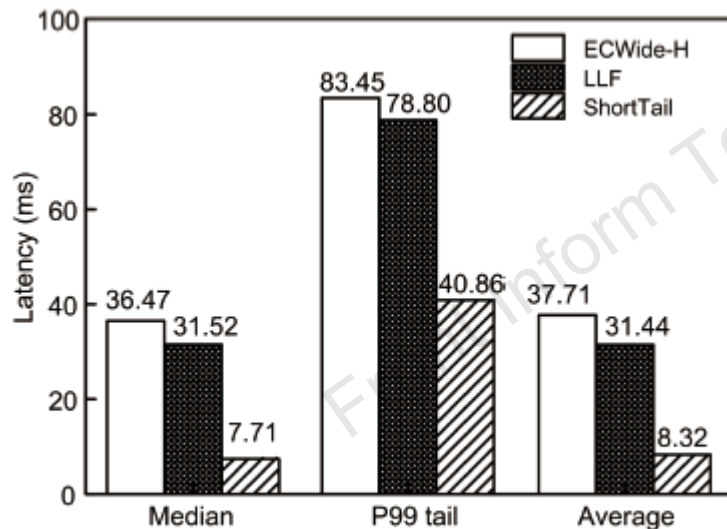


Fig. 6 Performance comparison under the YCSB workload

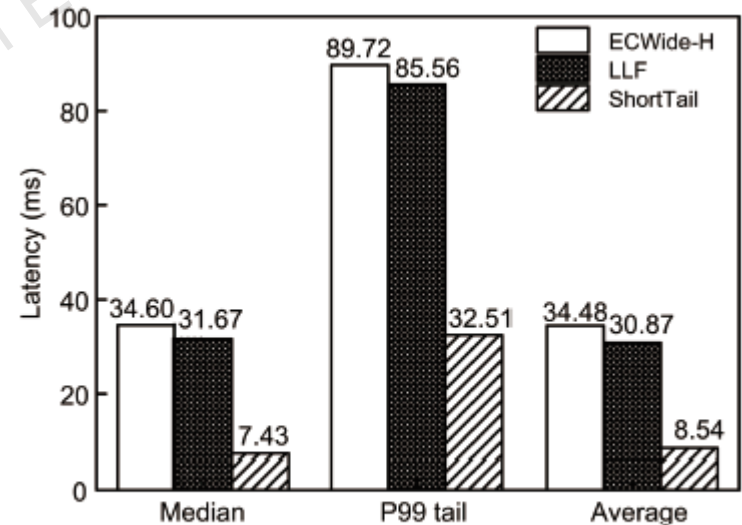
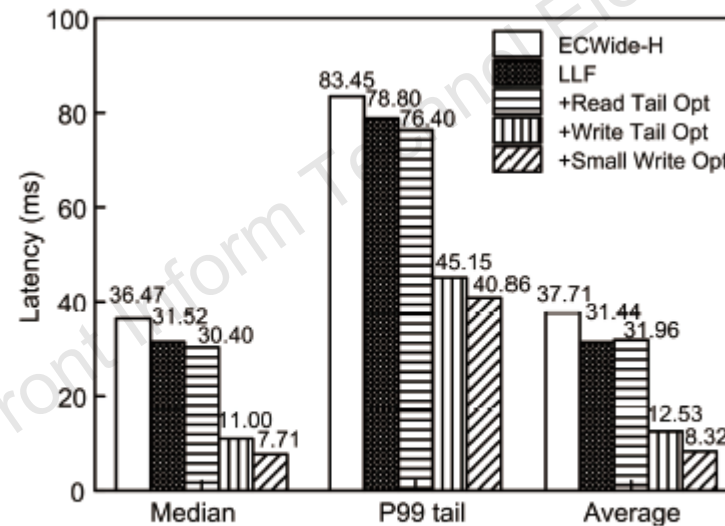


Fig. 7 Performance comparison under the Usr\_1 workload



# Major results (Cont'd)

Effects of individual techniques: **each technique has obvious effect on tail latency reduction.**



**Fig. 8** Performance contributions of individual techniques

# Major results (Cont'd)

Sensitivity to internal parameters: the parameters selected by ShortTail are effective.

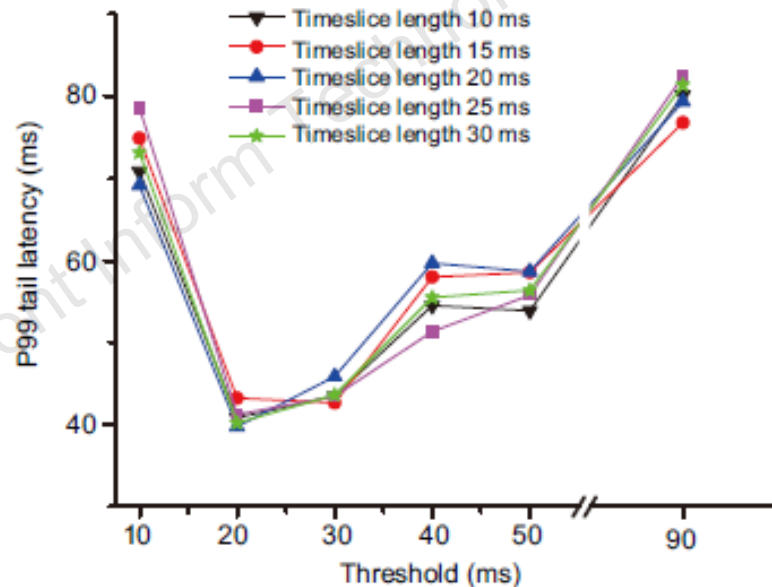


Fig. 9 Influence of changing parameters

# Conclusions

1. We propose ShortTail to tame tail latency for erasure-code-based in-memory systems.
2. It consists of three techniques: **identifying fail-slow nodes, sidestepping accessing fail-slow nodes, and optimizing small writes.**
3. ShortTail reduces the tail latency in EC-based in-memory systems significantly, and also brings significant improvements with respect to the median latency and average latency.



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