

Perspectives on search strategies in automated test input generation

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Problems & Ideas

- Problems of Automated Test Input Generation
 - How do existing fuzzing and DSE techniques model the input space and manage the search procedure?
 - What portions of code are difficult to reach in the search space for the existing techniques?
- Ideas: View Test Input Generation as a Search Problem
 - An automated test input generation technique can be characterized by a three-element tuple: $\langle N, S, H_0 \rangle$
 - An automated test input generation technique is an iterative procedure:
$$H_{i+1} \leftarrow H_i \cup S(N(H_i))$$

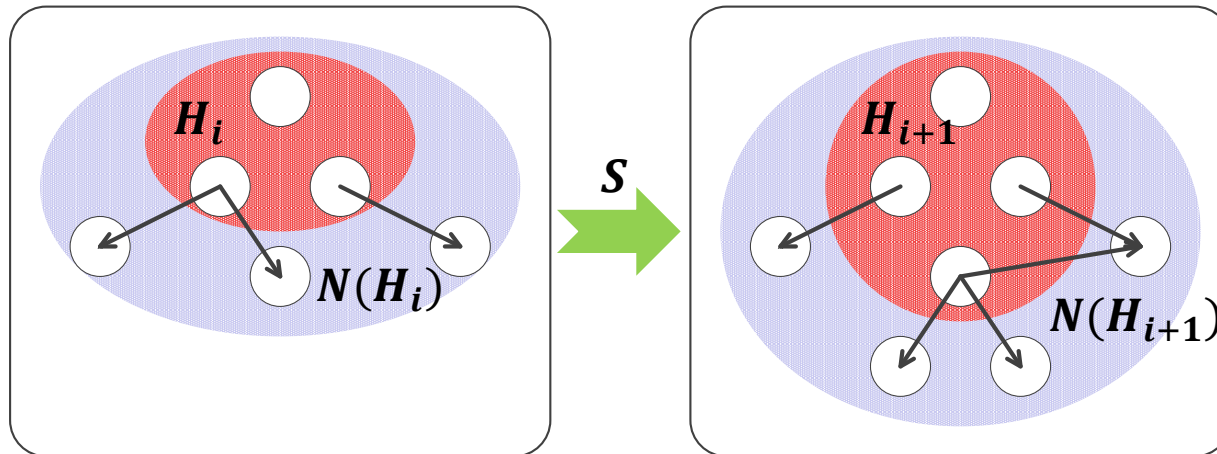


Fig. 1 Illustration of $H_{i+1} \leftarrow H_i \cup S(N(H_i))$

Main Contributions

- We proposed a unified perspective $\langle N, S, H_0 \rangle$ to model and characterize the test input generation problem and its solutions, and conducted a mini survey under the unified perspective.

- We conducted an empirical study to investigate the distinctive power and limitations of fuzzing and DSE when applied to real-world programs.

- In the empirical study, we also summarized the causes of 142 non-covered cases into three categories:

[D] Dead code.

[M] Insufficient modeling of system states, data types, or APIs.

[A] Algorithmic limitation of the concerned $\langle N, S, H_0 \rangle$.

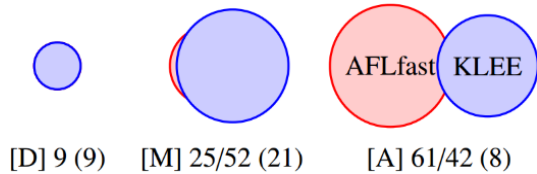


Fig. 2 Statistics of the 142 non-covered cases

- Given the mini survey and the empirical study, we finally summarized findings for future researches on automated test input generation:

- (1) Different strategies, particularly fuzzing and DSE, not only complement each other but also have common limitations.
- (2) There are challenges in exploiting the complementarity over different search strategies.
- (3) Simple code coverage may not be the proper criterion in guiding the search towards deeper states.
- (4) Program transformation fundamentally changes the search space and maybe a promising research direction.
- (5) There may be a grand unified framework to fully leverage the power of existing techniques on test input generation.

Table 1 The statement coverage performance of fuzzing and DSE on the GNU CoreUtils in 1 hour

Program	Statement Coverage (%)		
	AFLfast (a)	AFLfast (-heap)	KLEE
basename	76.9 (-23.1)	*100	*100
date	77.2 (-11.7)	*88.9	88.0 (-0.9)
dirname	72.7 (-27.3)	*100	*100
echo	81.9 (-14.9)	*96.8	78.9 (-17.9)
expr	68.1 (-16.6)	76.8 (-7.8)	*84.7
factor	91.7 (-1.3)	*93.0	33.7 (-59.4)
hostid	81.8 (-18.2)	*100	*100
logname	70.8 (-20.8)	*91.7	*91.7
nproc	68.8 (-28.6)	95.0 (-2.3)	*97.3
numfmt	51.5 (-14.5)	63.0 (-2.9)	*65.9
pathchk	78.2 (-2.7)	*80.9	72.0 (-8.9)
printenv	97.4 (-2.6)	*100	*100
printf	83.3 (-8.5)	91.6 (-0.2)	*91.8
pwd	24.2 (-9.4)	32.0 (-1.5)	*33.6
seq	72.6 (-13.2)	*85.8	78.2 (-7.6)
tr	51.6 (-15.4)	*67.0	60.5 (-6.5)
uname	82.1 (-9.3)	*91.4	90.9 (-0.5)
who	82.2 (-1.3)	*83.5	79.2 (-4.3)
whoami	77.8 (-18.5)	*96.3	*96.3
Average	73.20	*85.99	81.18
Median	77.23	*91.62	87.95

Table 2 The statement coverage performance of fuzzing, DSE, and hybrid on the GNU CoreUtils in 1 hour

Program	Statement Coverage (%)		
	AFLfast	KLEE	Hybrid
basename	*100.0	*100.0	*100.0
date	*88.9	88.0	79.8 (-9.1%)
dirname	*100.0	*100.0	*100.0
echo	96.8	78.9	*98.9 (+2.1%)
expr	76.8	84.7	*90.0 (+5.3%)
factor	*93.0	33.7	92.6 (-0.4%)
hostid	*100.0	*100.0	*100.0
logname	*91.7	*91.7	*91.7
nproc	95.0	97.3	*100.0 (+2.7%)
numfmt	63.0	65.9	*75.6 (+9.6%)
pathchk	80.9	72.0	*84.6 (+3.6%)
printenv	*100.0	*100.0	*100.0
printf	91.6	91.8	*93.7 (+1.9%)
pwd	32.0	*33.6	31.5 (-2.1%)
seq	85.8	78.2	*87.7 (+1.9%)
tr	67.0	60.5	*72.9 (+6.0%)
uname	91.4	90.9	*91.7 (+0.2%)
who	83.5	79.2	*84.4 (+0.9%)
whoami	*96.3	*96.3	*96.3
Average	85.99	81.18	*87.96
Median	91.62	87.95	*91.67